

# INDEX

## A

- Android tablets, 4
- animation
  - hiding and showing characters, 37–38
  - moving characters, 29, 34–35
  - number input on blocks and, 29, 32
  - positioning characters on grid, 29–31
  - repeating actions, 40–41, 44

## B

- background, changing, 13–14
- Blast Off! game, 103–105
- blocks. *See also individual block categories*
  - color as running indicator, 43
  - control, 41, 137
  - deleting, 22
  - deleting multiple, 42
  - end, 62, 137
  - looks, 16–17, 136
  - motion, 11, 135
  - number input on, 29, 32
  - palette, 10–11
  - reference, 134–137
  - running scripts by tapping, 11
  - sound, 53, 136
  - triggering, 12, 134

## C

- Camera tool, 48, 139
- canvas (paint editor), 83
- Cats versus Birds! game, 118–120
- characters
  - adding, 14–16
  - adding on new pages, 61
  - adding photo to blank face, 47–49

- changing direction of, 21
- conversation between, 80
- copying between pages, 63–64
- deleting, 22, 59, 63
- drawing in paint editor, 82
- editing in paint editor, 88
- growing/shrinking, 38
- hiding/showing, 37–38
- positioning on grid, 30–31
- programming area for, 16
- repeating actions, 40–41
- resetting position of
  - with Go Home block, 101
  - with Reset Characters button, 100
  - with Start on Green Flag block, 30
- Change Color button, for titles, 18, 64
- Change Size button, for titles, 18, 64
- Circle tool, 83–85
- control blocks, 41, 137
  - Repeat block, 40–41, 44
  - Set Speed block, 67–69
  - Stop block, 115, 117
  - Wait block, 73–75, 77–79
- Cut tool, 88–89, 139

## D

- Dance Party project
  - adding background, 13–14
  - adding characters, 14–16
  - adding speech, 16–18
  - adding title, 18–19
  - Green Flag button, 12
  - making cat move, 10–11
  - saving project, 19–20
- debugging, 50, 96
- diagonal movement, 31
- Drag tool, 84, 87, 139

drawing, in paint editor, 83–88  
Duplicate tool, 85, 139

**E**

end blocks, 62, 137  
  Go to Page block, 62–63  
  Repeat Forever block, 40–41, 109  
Enter Presentation Mode button, 115  
Exit Presentation Mode button, 116

**F**

Fill tool, 86, 139

**G**

game creation  
  Blast Off! game, 103–105  
  Cats versus Birds! game, 118–120  
  Guess the Odd One Out! game,  
    113–116  
  Pick a Peach! game, 98–101  
  Play Tag! game, 108–110  
Go Home block, 101, 135  
Go to Page block, 62–63, 137  
Green Flag button, 12  
grid, 30  
Grow block, 38, 136  
Guess the Odd One Out! game,  
  113–116

**H**

Hide block, 37–38, 39, 136  
Hop block, 31, 135

**I**

installation, 4  
interface, 23–25  
  blocks palette, 10–11  
  character area, 15  
  grid, 30  
  programming area, 11, 16  
  stage area, 10  
  undo/redo, 22  
iPads, 4, 57

**L**

Line tool, 86  
literacy, coding as, 2  
long press action, 22  
looks blocks, 16–17, 136  
  Grow block, 38  
  Hide block, 37–38, 39  
  Say block, 16–18, 54–55  
  Show block, 37–38  
  Shrink block, 38, 99–100

**M**

motion blocks, 11, 135  
  changing character direction, 21  
  creating animation using, 29–30  
  Go Home block, 101  
  Hop block, 31  
  Turn Right block, 34–35  
  using multiple, 32

**O**

Old MacDonald's Farm project, 45–47

**P**

pages  
  adding, 59  
  adding characters to, 61  
  changing order, 63  
  connecting together, 62–63  
  deleting, 63  
  switching between, 60  
Paintbrush button, 48, 81  
paint editor  
  creating custom characters in, 82  
  drawing snowman, 83–88  
  opening, 48  
  tool reference, 138–139  
pausing using Wait block, 73–75,  
  77–79  
photos, adding to characters, 47–49  
Pick a Peach! game, 98–101  
Play Recorded Sound block,  
  54–55, 136  
Play Tag! game, 108–110

Pop block, 136  
 presentation mode, 113, 115–116  
 programming area, 11, 16, 42  
 projects  
   Cats versus Birds! game, 118–120  
   creating, 9–10, 34  
   Dance Party. *See* Dance Party  
     project  
       deleting, 22  
       naming, 19–20  
       Old MacDonald’s Farm, 45–47  
       running, 11–12  
       saving, 20, 96  
       titles for, 18–19  
   Tortoise and the Hare, 91–94

## R

recording sounds, 53–54  
 Redo button, 22  
 Repeat block, 40–41, 44, 137  
 Repeat Forever block, 40–41, 109, 137  
 Reset Characters button, 100  
 Reset Size block, 136  
 Rotate tool, 87, 139

## S

Say block, 16–18, 54–55, 136  
 ScratchEd website, 130–131  
 ScratchJr, 2–3  
   installation, 4  
   transitioning to Scratch, 127–130  
 scripts  
   copying, 69, 114  
   defined, 11  
   running, 11–12  
   stopping, 42  
 Send Message block, 104–105, 134  
 Set Speed block, 67–69, 137  
 Show block, 37–38, 136  
 Shrink block, 38, 99–100, 136  
 snowman, drawing, 83–88  
 sound blocks, 53, 136  
   deleting recorded sound, 56  
   recording sounds, 53–54

  specific to characters, 57  
   using with Say blocks, 54–56  
 speech bubbles  
   adding with the Say block, 16–17  
   displaying longer speeches, 54  
   playing along with sounds, 56  
 stage area, 10  
 Start on Bump block, 108, 110,  
   112, 134  
 Start on Green Flag block, 12, 134  
 Start on Message block, 104–105, 134  
 Start on Tap block, 100, 134  
 Stop block, 115, 117, 137  
 Stop (recording) button, 53  
 Stop (script) button, 23, 42

## T

thumbnails, on Go to Page blocks, 62  
 titles  
   adding, 18–19  
   color and size for, 18, 64  
   moving, 65  
 tool reference (paint editor), 138–139  
 Tortoise and the Hare project, 91–94  
 Triangle tool, 86  
 triggering blocks, 12, 134  
   Send Message block, 104–105  
   Start on Bump block, 108,  
     110, 112  
   Start on Green Flag block, 12  
   Start on Message block, 104–105  
   Start on Tap block, 100  
   Stop block, 115, 117  
 Turn Left block, 135  
 Turn Right block, 34–35, 135

## U

Undo button, 22

## W

Wait block, 73–75, 77–79, 137